

SUMMER SCAVENGER HUNT

INSTANT MEETING
AGES: 9 - 11

Goal: A fun and active game that encourages teamwork, exercise, and observation.

Program Areas Covered:
Beyond You, Fun In The Outdoors

Location: A nearby park, preferably one with a playground.

Preparation Time: 20 Minutes

MATERIALS REQUIRED

SCAVENGER HUNT:

- Pencils
- Printable scavenger hunt page

THREE-LEGGED RACE:

- Skipping ropes

WACKY WAITER:

- Paper plates
- Ping-pong balls.

BEANBAG TOSS:

- An even number of beanbags,
- A hula hoop

SLAM-DUNK:

- A basketball

TIGHT-ROPE:

- A skipping rope

WALK AND WEAVE:

- Plastic cones or
- Beanbags

STEPPING STONES:

- 3 pieces of construction paper

OPENING

If the weather is nice, take your group out for some fresh air and fun in the park. Lead the Opening either at your usual meeting place or at the park. Then tell your group that they will be participating in a fun and active scavenger hunt!

SCAVENGER HUNT

1 Have the groups divide into teams of two or three. Then, distribute pencils and a copy of the printable scavenger hunt list (found on page 2) to each group.

3 Instruct them to try and spot or do at least 12 items on the list. When they find an item, they can put a check mark beside it on the list.

2 Clearly point out the safe limits of how far the teams can run off to, and then send them on their way!

4 When the time is up and it's time for any teams who have not completed to return, blow the whistle to get their attention.

**FIND AND
DO AT LEAST
12 ITEMS ON
THE LIST**

SUMMER PARK SCAVENGER HUNT

Pinecone		Ball	
Stick		Frisbee	
Leaf		Bottle Cap	
Feather		Candy Wrapper	
Rock		Caterpillar	
Bottle Cap		Butterfly	
Baby Stroller		Dog Walker	
Baseball Cap		Dandelion	
Barbecue		Run Around the Playground	
Ladybug		Slide Down the Slide	
Bumble Bee		Swing 3 Times on the Swing	
Squirrel		Swing Across the Monkey Bars	
Bird		Stand On a Picnic Table	
Tennis Racquet		Bury Something In The Sand	
Park Bench		Drink From a Water Fountain	
Airplane		Chase a Butterfly	

OBSTACLE COURSE

To up the stakes, have the girls complete an obstacle course once they collected enough items on their list. The first team to collect enough items and to complete the scavenger hunt within half an hour wins the game!

You can modify the course depending on the park available to you. You can use the playground as the main focus of the obstacle course by having the teams, for instance, climb the jungle gym, go down the slide, go around a pole, etc. Here are some ideas for some other obstacles the girls can do:

THREE-LEGGED RACE

Lay out some skipping ropes. Have one team member tie their right leg to their teammate's left leg. The team must then walk with their legs tied together for a designated distance. If they fall over, they have to go back to the beginning.

BEANBAG TOSS

Place a hula hoop on the ground. Have the teams stand a certain distance away from the hula hoop. They must take turns tossing an equal number of beanbags into the hoops.



WACKY WAITER

1 Designate a distance that the teams have to go. Have one team member stand at the beginning and their teammate stand at the halfway point.

3 They must move as fast as they can without dropping the Ping-Pong ball. When they reach their teammate, they must pass the plate to their teammate without dropping the ball.

2 The team member at the beginning must hold a paper plate with one hand like a waiter and balance a Ping-Pong ball on the plate.

4 Their teammate must then carry the plate the same way to the end of the obstacle. If either of the team members drop the ball, they have to go back to restart the obstacle.

STEPPING STONES

1 Designate a distance that the teams have to go. Place three pieces of construction paper at the beginning. The first team member places one piece of paper in front of her and steps on it.

3 Their team-mate can then step onto the free piece of paper behind the first team member, passing them the third piece so that the first team member can take a step forward.

2 Their team-mate passes them a second piece of paper. The first team member then places the new piece of paper in front of them and steps onto that.

4 The second team member steps onto the newly freed piece of paper and passes the now empty piece of paper to the first team member. The teams continue rotating the construction paper stepping stones until they both reach the end.

SLAM-DUNK

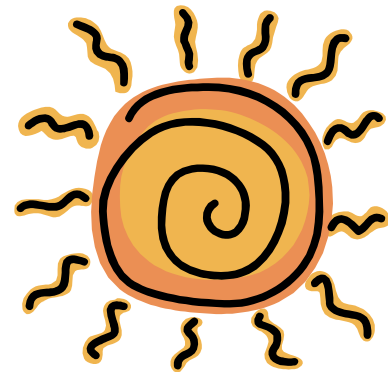
Have the teammates each throw a basketball into a basketball net.

TIGHT-ROPE

Lay down a skipping rope in a straight line. Have the teams walk on it, heel to toe, as if they were walking a tight-rope.

WALK AND WEAVE

Set up some plastic cones (beanbags work too) and have the teams weave around them.



CLOSING

Congratulate the group on their teamwork and participation! Enjoy your usual Closing in the sunshine.

BIBLIOGRAPHY

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